**YEAR OVERVIEW 2017**

**Term 1**

**Literacy** – Narrative/poetry, Argument/Exposition
  - Spelling Contracts, Grammar, Guided Reading, Silent Reading

**Maths** – Number – Place Value, Addition, Subtraction, Multiplication, Division
  - Times Tables, Mental Maths, Problem Solving

**Health** – Food & Nutrition
  - *Child Protection Curriculum* – Right To Be Safe, Cyber Safety
    (Hectors World)
  - Circle Time

**History** – Aboriginal connections to place and space

**Geography** – The importance of the environment and how it can be used sustainably

**Arts** – Dance

**Technology** – Coding

**Term 2**

**Literacy** – Descriptive Report, Personal Review
  - Spelling Contracts, Grammar, Guided Reading, Silent Reading,
  - Buddy Reading.

**Maths** – Fractions & Decimals, Money & Financial Maths, Patterns & Algebra.
  - Times Tables, Mental Maths, Problem Solving

**Health** – Alcohol & Drugs
  - *Child Protection Curriculum* – Relationships
  - Rock & Water

**History** – Journeys of 18th Century Explorer

**Geography** – Aboriginal connection to country

**Arts** – Visual

**Technology** – Scratch Programming
**Term 3**

**Literacy** – Explanation, Recount
- Spelling Contracts, Grammar, Guided Reading, Silent Reading

**Maths** - Measurement, Geometry
- Times Tables, Mental Maths, Problem Solving

**Health** – Mental Health & Wellbeing
- *Child Protection Curriculum* – Recognising and Reporting Abuse

**History** – The First Fleet

**Geography** – The continent of South America

**Civics & Citizenship** – Discovering Democracy

**Arts** – Media

**Technology** - Media

**Term 4**

**Literacy** – Performance, Procedure
- Spelling Contracts, Grammar, Guided Reading, Silent Reading, Buddy Reading.

**Maths** – Geometry, Location & Transformation, Statistics & Probability Times
- Tables, Mental Maths, Problem Solving

**Health** – Health benefits of physical activity
- *Child Protection Curriculum* – Protective Strategies

**History** – Early Interactions between Indigenous Australians and Early Settlers

**Geography** – The Continent of Africa

**Arts** - Drama

**Technology** – Bee Bot programming